

MITH - MARYLAND INSTITUTE FOR TECHNOLOGY IN THE HUMANITIES

MITH498 Special Topics in Applied Digital Humanities (3 Credits)

An introduction to special topics, and technical approaches, for theoretically grounded humanities and social sciences digital research. Class meetings will introduce students to a variety of technical approaches potentially applicable to the specific topical foci; the theoretical basis for selecting, evaluating, and modifying technical approaches; and best practices in project management.

Repeatable to: 9 credits if content differs.

MITH610 Introduction to Digital Studies in the Arts and Humanities (3 Credits)

An introduction to digital studies in the arts and humanities, broadly conceived as the critical, creative, and practical engagement with digital media, methods, tools, and experiences, as well as the theoretical and conceptual bases for understanding them.

MITH628 Special Topics in Digital Humanities (3 Credits)

A graduate level introduction to special topics, and technical approaches, for theoretically grounded humanities and social sciences digital research. Class meetings will introduce students to a variety of technical approaches potentially applicable to the specific topical foci; the theoretical basis for selecting, evaluating, and modifying technical approaches; and best practices in project management.

Repeatable to: 9 credits if content differs.

MITH729 Colloquium in Digital Studies (1 Credit)

Colloquium in support of the ARHU-MITH Graduate Certificate in Digital Studies. We will meet periodically (approximately 4-5 times a semester) to read and discuss current work in the field, interact with visiting speakers, share work in progress, learn new tools and methods, and hear research presentations from one another.

Repeatable to: 3 credits.

MITH735 Anatomy of Digital Humanities Research (3 Credits)

Positioned as a companion to a disciplinary research methods course, this course emphasizes best practices and critical approaches in the context of the lifecycle of a collaborative research project from ideation to publication to preservation. This course explores common digital methodologies as it teaches collaboration and fast prototyping to help students develop a reflexive critical approach to digital research projects. Upon completing the course, students will have a research plan, including the beginnings of a literature review, wireframes, and proposal for the lifecycle of the research project.

MITH741 Creative Ambiguities: Embodiment, Text, and the Digital Humanities (3 Credits)

The course asks what theoretical and applied research emerges out of the space of digital humanities and the performing arts. It will equip students with a nuanced overview of the history of the digital within performance and explore various technical approaches that can enable the exploration of intersections of research and practice, the connections between creation and research, and yes, even "cool" performance.

Prerequisite: MITH610; or permission of instructor.

Recommended: MITH610 and MITH735.